

W.M.I.A.A. ARCHERY TOURNAMENT

1. Archers will meet for an organization meeting at 9:00 a.m. at Calder Field.
2. Archers are assigned to targets according to league season averages for the practice round. After that they are assigned by total scores. The highest scores shooting on target #1. (Target #1 is the right-hand target as you face the targets).
3. Four(4) archers are assigned to each target except there will be five (5) archers on target #5 (shooting 2 and 3 at a time).
4. Team scores and 3 individual high scores are recorded on the blackboard and chart.
5. All archers report to Stowe Tennis Stadium for awards on Saturday after the final round is completed.

ARCHERY RULES

1. There are to be three practice ends at 50 yards before the beginning of the round.
2. Each target selects a target captain, who is normally the first in order of assignment. Her duties are:
 - a. to settle all local questions.
 - b. to draw the arrows from the target and announce their values to the scorers.
 - c. to call Field Captain who shall: (1) witness perfect ends and (2) make decisions on debatable questions.
 - d. to take an archer's place on the shooting line in the event of an unavoidable delay.
3. There shall be two scorers for each target selected by the archers shooting on that target, normally the second and third girls assigned to that target.
4. No more than two people shall shoot at the same time on one target.
5. Archers shall shoot in the order their names appear on the score card.
6. When not shooting, archers must stay at least three yards back of the shooting line.
7. An arrow leaving the bow shall be deemed shot if the archer, while standing where she has been shooting, cannot reach it with her bow.
8. If for any reason an archer cannot take her place on the shooting line, and she has some arrows yet to shoot for that end, the Target Captain shall stand in her place to aid the Field Captain in determining when to blow the whistle.
9. In case an arrow hits the target and hangs down across the face, the Field Captain shall blow two blasts on his whistle to stop all shooting and see that it is placed securely into the target where it hit.
10. Coaching an archer while she is on the shooting line is prohibited during an official round.

11. An arrow embedded in another arrow on the scoring face shall score the same as the arrow in which it is embedded.
12. Arrows must remain untouched until withdrawn by the Target Captain, in the presence of the Scorers.
13. Scoring and drawing should be witnessed by all archers shooting on the target.
14. If, in any end, an archer shoots more than six arrows she shall forfeit as many of the highest scoring arrows as the number of extra arrows shot.
15. A hit or hits made by an archer on a target not assigned to her shall not be counted.
16. Draw the arrows having the highest value first.
17. If any part of the archer's tackle breaks during the act of shooting, it shall not be an excuse for repeating the shot.